March 2024

Poltergeist is probably not a word referenced in many religious letters. But many of us are likely to recall the simple phrase from the first sequel of the movie series by that name: "They're baaaack!"



It seems appropriate for us to celebrate the success, energy, and growth of our congregation that was so apparent during the previous year. It is appropriate to feel like "we're back". The Word of the Lord always said we would get here:

"And after you have suffered a little while, the God of all grace, who has called you to his eternal glory in Christ, will himself restore, confirm, strengthen, and establish you." 1 Peter 5:10

The church staff and the congregation's Stewardship Team thank you for-your commitment to God's work through life at Unity Presbyterian Church.

Though we exalt at our resilience, we strive for the upward trajectory to continue. Our Stewardship Theme for the coming program year is **Sharing the Good News**. This congregation meets the spiritual and basic needs of many within and outside of our congregation. We also know that there are other opportunities to do God's work in the surrounding community. Your continued financial support is paramount to continuing and expanding our ministry. But so too are your talents (expertise) and time (volunteering). We pray that each of you, as you are able, will continue to, be a part of Unity's story with your Time, Talent and Treasures.

"Go therefore and make disciples of all nations . . . I am with you always, to the end of the age." $_{Matthew 28:19-20}$

Enclosed you will find time, talent and financial commitment materials for the upcoming program/fiscal year, July 1, 2024 – June 30, 2025. Additional materials and information about our ministries are available on our website http://unityfortmill.org/ and the Stewardship cart in the hallway that exits the Narthex. Please review the materials and return your commitments on Sunday, April 28, 2024, at the Commitment Sunday services.

Gratefully, Your Stewardship Team

SHARING THE GOOD NEWS